



EFFECTIVE: SEPTEMBER 2004
CURRICULUM GUIDELINES

A. Division: **Education**

Effective Date:

September 2004

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M: Course Objectives / Learning Outcomes

After completing the studies outlined below, students will have acquired a basic knowledge of:

1. Play forms / their definition, relationships and classifications
2. Leisure and its relationship to play
3. Approaches to the examination of play behaviour
4. Introductory analysis of competition and cooperation
5. A definitional overview of sport
6. Socio-political and religious influences on the view of the human body and play

N: Course Content:1. Play Forms, Definitions, Relationships and Classifications

- 1.1. Survey of selected literature on the characteristics of play: Groos Huizinga, Callios, McIntosh, Loy Ellis, Levy
- 1.2. Game classifications – Callios, Sutton-Smith, et al.
 - 1.2.1. Characteristics of classification schemes
 - 1.2.2. Critiques of these classifications

2. Leisure and its Relationships to Play

- 2.1. Approaches to defining leisure
 - 2.1.1. Leisure as a time and class concept
 - 2.1.2. Leisure as an activity concept
 - 2.1.3. Leisure as an attitude or state of mind
 - 2.1.4. Operationalizing leisure and its relationship to play
- 2.2. Leisure, play forms and the creation of culture
 - 2.2.1. Value culture and popular culture as created by leisure
 - 2.2.2. Elevation and escape via leisure and play forms
 - 2.2.3. Leisure and play forms as ends, means or both

3. Approaches to the Examination of Play Behaviour

- 3.1. The construction of play structures – Callios, Ingham, Ingham and Loy
 - 3.1.1. The genesis of formal play forms
 - 3.1.2. The development of formal play foelP 6tetfe6re 3gs of finsitunayiziaion

5. Sport: A Definitional Overview

5.1.

Q: Means of Assessment

Mid-term Examination
Seminar